



Event #11

\$600 NO LIMIT HOLD'EM \$1K BOUNTY TURBO

\$25,000 GUARANTEE

30,000 Starting Chips

Monday 5/28

Level	Min	BB Ante	Blinds	ONE DAY EVENT
1	15	200	100 - 200	ONE DATEVENT
2	15	300	200 - 300	
3	15	400	200 - 400	Day Start Reg. Closes
4	15	500	300 - 500	Sun, May 28 5:00 PM 7:15 PM
5	15	600	300 - 600	Final Table will be Live Streamed on TCH LiVE
6	15	800	400 - 800	
7	15	1,000	500 - 1,000	Updates and live chip counts available at
8	15	1,200	600 - 1,200	PokerAtlasTour.com
1	15 MINUTE BREAK - (REGISTRATION ENDS)			
9	15	1,500	1,000 - 1,500	
10	15	2,000	1,000 - 2,000	1366 S - 2
11	15	2,500	1,500 - 2,500	
12	15	3,000	1,500 - 3,000	E165-69686
13	15	4,000	2,000 - 4,000	GENERAL RULES
14	15	5,000	2,500 - 5,000	1. TDA Rules apply in all PokerAtlas Tour events
	15 MINUTE BREAK			
15	15	6,000	3,000 - 6,000	2. Buy-in is \$385 (Prize Pool) + \$125 (Bounty) + \$90 (Admin).
16	15	8,000	4,000 - 8,000	
17	15	10,000	5,000 - 10,000	3. Unlimited re-entries available through the close of
18	15	12,000	6,000 - 12,000	registration (start of level 10) for \$600
10 MINUTE BREAK			BREAK	
19	15	15,000	10,000 - 15,000	4. Players are required to have a Texas Card House
20	15	20,000	10,000 - 20,000	membership in order to participate in the event
21	15	25,000	15,000 - 25,000	5. Scheduled breaks that were to occur during a livestream Final Table will be changed. Players will get a 30 minute break prior to the start of any livestreamed Final Table
22	15	30,000	15,000 - 30,000	
23	15	40,000	20,000 - 40,000	
24	15	50,000	25,000 - 50,000	
25	15	60,000	30,000 - 60,000	
26	15	80,000	40,000 - 80,000	6. Approximately 1 in 8 players (12.5%) will be in the
10 MINUTE BREAK				money
27	15	100,000	50,000 - 100,000	7. Bounties will come into play once players are in the money. Players will be awarded \$1,000 for each player they eliminate once in the money. Bounties are a part of the Prizepool
28	15	125,000	75,000 - 125,000	
29	15	150,000	75,000 - 150,000	
29	15	200,000	100,000 - 200,000	
30	15	300,000	150,000 - 300,000	
31	15	400,000	200,000 - 400,000	